



2023 RULES PACKET

Breaking these rules may lead to disqualification from the championship or, in severe cases, expulsion from the tournament. The Tournament Director will make decisions on a case-by-case basis.



CSE Code of Conduct

Corrigan Sports Enterprises puts a premium on good sportsmanship at all our events and ask Parents, Players, Coaches and Administrators to refrain from any behavior that may be deemed offensive or discriminatory. Parents, players, and Coaches are to treat officials with respect and accept their rulings. Any personal attacks on players, coaches, officials will NOT be tolerated.

CSE Code of Conduct Big 4

- Offensive or discriminatory language by players, coaches, parents, and officials will not be tolerated.
- Respect the Environment and Venue – Help Clean up your bench area and your tailgate area.
- Respect Officials – All game rulings are the responsibility of the officials and CSE.
- Be Great Ambassadors of Lacrosse!

Corrigan Sports along with the local jurisdiction reserves the right to ask anybody, who's behavior or comments on site at our events is in violation of our code of conduct, to leave the premises.

TOURNAMENT RULES

Games: Four 10-minute quarters with a 5-minute halftime and 2-minute breaks between each quarter. Goalies switch cages after each quarter.

Timing/Clock: No central horn; referees will keep time on the field. 5-minute breaks between games. Clock runs continuously, except within the last 2 minutes where the clock will stop and start on each whistle.

8-meters: If an 8-meter shot is called at the end of each quarter, one shot is awarded with no rebound play.

Checking: The 2030/2031 division will play modified checking. All other divisions will be full checking.

CARDED FOULS

- Coach's yellow or red card adds to "team fouls" and results in a 2-minute player removal.
- Two yellow cards for a player will result in removal from current game play but does not lead to a subsequent game suspension.
- A red card for a coach or player will result in player removal from current game play and may result in a subsequent game suspension at the discretion of the tournament committee and head official.

TIMEOUTS - 60 seconds each.

- Each team gets 1 timeout per half, **no carry over**. It can be taken at any time, including the last 2 minutes.
- Clock runs during timeouts, except for the final 2 minutes. If the play clock reaches 2:00 during a timeout, it will stop.

OVERTIME - GAMES ARE NOT ALLOWED TO END IN A TIE

- In case of a tie at the end of regulation, the ball will be called dead. Overtime play will begin with a draw. Play will continue until the first goal is scored (sudden victory).
- Teams will have one 60 second huddle before the first overtime draw.
- If no goal is scored after 5 minutes of play, a 1-minute break is allowed, and goalies switch sides.

BRACKET ADVANCEMENT AND TIEBREAKERS

Brackets advance after the first-night pool play games. Please wait for on-field activities to finish before expecting bracket changes. Advancement is based on division standings, not just individual pools. In the case of ties, tiebreakers will be applied sequentially until a winner is determined.

Tie Breakers:

- 1) Head-to-Head*
- 2) Goals Allowed
- 3) Goal Differential (maxed at 10 per game)
- 4) Coin Flip

***Head-to-Head:** It should be noted that this tie breaker is completely ignored if all the teams tied do not play each other an equal number of times. For example, if there are 3 teams tied and one team played the other two, but the other two did not play each other, this tie breaker will be ignored (regardless of the outcome of the two games played by the first team). Please be aware larger divisions with multiple pools head-to-head may not come into play as a tie breaker because of this.

NATIONAL CUP ROSTERING RULES

- There is **NO double rostering**. Players can only be on one team's roster. Rosters may have players of the same age group or younger.
- Players may play for another team to form a 17-player roster, including the goalie.
- Players are NOT allowed to play down in age. **No exceptions.**

COMMITTED PLAYERS

- All players committed to a college must wear a green armband.
- Armbands are provided by CSE and will be available in the Merchandise Tent.

WEATHER POLICY: Inclement weather is out of the control of the tournament directors, officials, and site managers. In the event of thunder and/or lightning, all games will be suspended for 20 minutes from the last occurrence. Games will resume at their regularly scheduled times. Cancelled games may not be rescheduled. If weather disrupts scheduled games, management has the authority to adjust the schedule as needed, including shortening games, adjusting the schedule, etc. In the event of extreme weather, it is up to the tournament directors, officials, and the site managers as to whether the conditions are deemed safe to play. All decisions final. No refunds will be issued for game cancellations due to acts of God (i.e. rain, severe wind and/or thunder and lightning).

